**Result Analysis:**

* Something went wrong. But the victim does not think anyone is trying to steal his information. He would think that something is wrong with the system or hardware.
* This plan is very easy to accomplish when no one is in the area.
* It's the easiest way to get a password without affecting the system.
* When the victim type a password, he would not look at the screen as he typed. Causes the victim not to notice unusual things such as delays.
* Only available at nearby tables.
* It cannot be done if the victim has just turned on the machine without entering the password.
* Possible only with password theft. Because the victim will not see what is in the input field.
* The password that get from this scenario had was wrong if the victim entered the wrong password.
* Need to find out the victim's username.

**Preventive Action:**

* Use something to lock the cable to a computer or the other cable such as cable tie.
* Use a plastic sheet to close under the table.
* Remind staff to observe unusual things that occur while typing a password or filling out important information.

1. About architecture of system
2. Technology
3. Software development tool
4. Usecase Diagram
5. Activity Diagram
6. Database Schema
7. State Transition
8. Resources
9. Design Media types
10. Service Design blueprint